

LITERACY PLACE™ ©2000 by Scholastic
correlated to
Michigan English Language Arts Model Content Standards for Curriculum

Early Elementary
Grade 2

MEANING AND COMMUNICATION

Content Standard 1: All students will read and comprehend general and technical material.

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1. Use reading for multiple purposes, such as enjoyment, gathering information, and learning new procedures.	<i>Super Solvers</i> , p. T25, T117, T143; <i>Lights! Camera! Action!</i> , p. T52, T99, T221; <i>Animal World</i> , p. T112; <i>Lend a Hand</i> , p. T147, T185
2. Read with developing fluency a variety of texts, such as stories, poems, messages, menus, and directions.	<i>Snapshots</i> , p. T113; <i>Super Solvers</i> , p. T72; <i>Lights! Camera! Action!</i> , p. T20, T131; <i>Story Studio</i> , p. T81, T131; <i>Animal World</i> , p. T92
3. Employ multiple strategies to construct meaning, including word recognition skills, context clues, retelling, predicting, and generating questions.	<i>Snapshots</i> , p. T82, T174-T175; <i>Super Solvers</i> , p. T121; <i>Lights! Camera! Action!</i> , p. T130, T154; <i>Story Studio</i> , p. T100; <i>Animal World</i> , p. T70-T71; <i>Lend a Hand</i> , p. T61, T198
4. Employ multiple strategies to decode words as they construct meaning, including the use of phonemic awareness, letter-sound associations, picture cues, context clues, and other word recognition aids.	<i>Snapshots</i> , p. T56-T57; <i>Super Solvers</i> , p. T129; <i>Lights! Camera! Action!</i> , p. T151, T155; <i>Story Studio</i> , p. T149; <i>Animal World</i> , p. T235, T267; <i>Lend a Hand</i> , p. T94
5. Respond to the ideas and feelings generated by oral, visual, written, and electronic texts, and share with peers.	<i>Snapshots</i> , p. T126, T306; <i>Super Solvers</i> , p. T216; <i>Lights! Camera! Action!</i> , p. T118, T181; <i>Animal World</i> , p. T131, T290; <i>Lend a Hand</i> , p. T129

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Content Standard 2: All students will demonstrate the ability to write clear and grammatically correct sentences, paragraphs, and compositions.

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1. Write with developing fluency for multiple purposes to produce a variety of texts, such as stories, journals, learning logs, directions, and letters.	<i>Snapshots</i> , p. T53, T197; <i>Super Solvers</i> , p. T111, T273; <i>Lights! Camera! Action!</i> , p. T129, T182; <i>Story Studio</i> , p. T99, T165; <i>Animal World</i> , p. T67, T91; <i>Lend a Hand</i> , p. T120
2. Recognize that authors make choices as they write to convey meaning and influence an audience. Examples include word selection, sentence variety, and genre.	<i>Snapshots</i> , p. T38, T168; <i>Super Solvers</i> , p. T186; <i>Lights! Camera! Action!</i> , p. T143; <i>Story Studio</i> , p. T109, T206; <i>Animal World</i> , p. T109; <i>Lend a Hand</i> , p. T173
3. Begin to plan and draft texts, and revise and edit in response to the feelings and ideas expressed by others.	<i>Snapshots</i> , p. T60, T310; <i>Super Solvers</i> , p. T79, T206; <i>Lights! Camera! Action!</i> , p. T108; <i>Story Studio</i> , p. T62; <i>Animal World</i> , p. T113, T177
4. Begin to edit text and discuss language conventions using appropriate terms. Examples include action words, naming words, capital letters, and periods.	<i>Snapshots</i> , p. T26, T170; <i>Lights! Camera! Action!</i> , p. T117, T207; <i>Story Studio</i> , p. T213; <i>Animal World</i> , p. T44, T232

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Content Standard 3: All students will focus on meaning and communication as they listen, speak, view, read, and write in personal, social, occupational, and civic contexts.

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1. Integrate listening, speaking, viewing, reading, and writing skills for multiple purposes and in varied contexts. Examples include using more than one of the language arts to create a story, write a poem or letter, or to prepare and present a unit project on their community.	<i>Snapshots</i> , p. T125, T190; <i>Story Studio</i> , p. T117, T238; <i>Animal World</i> , p. T83, T132; <i>Lend a Hand</i> , p. T55
2. Explore the relationships among various components of the communication process such as sender, message, and receiver. An example is understanding how the source of the message affects the receiver’s response.	<i>Snapshots</i> , p. T125, T251; <i>Super Solvers</i> , p. T286; <i>Story Studio</i> , p. T238; <i>Animal World</i> , p. T318-T319; <i>Lend a Hand</i> , p. T314-T315
3. Read and write with developing fluency, speak confidently, listen and interact appropriately, view strategically, and represent creatively. Examples include sharing texts in groups and using an author’s/reader’s chair.	<i>Snapshots</i> , p. T173, T252, T313; <i>Super Solvers</i> , p. T282; <i>Lights! Camera! Action!</i> , p. T310; <i>Story Studio</i> , p. T305; <i>Lend a Hand</i> , p. T252

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4. Describe and use effective listening and speaking behaviors that enhance verbal communication and facilitate the construction of meaning. Examples include use of gestures and appropriate group behavior.	<i>Snapshots</i> , p. T69, T290; <i>Story Studio</i> , p. T72; <i>Animal World</i> , p. R237, T318-T319; <i>Lend a Hand</i> , p. T314-T315
5. Employ strategies to construct meaning while reading, listening to, viewing, or creating texts. Examples include retelling, predicting, generating questions, examining picture cues, discussing with peers, using context clues, and creating mental pictures.	<i>Snapshots</i> , p. T30, T144; <i>Super Solvers</i> , p. T184, T228; <i>Lights! Camera! Action!</i> , p. T146; <i>Story Studio</i> , p. T148; <i>Animal World</i> , p. T26, T198; <i>Lend a Hand</i> , p. T154
6. Determine the meaning of unfamiliar words and concepts in oral, visual, and written texts by using a variety of resources, such as prior knowledge, context, other people, dictionaries, pictures, and electronic sources.	<i>Snapshots</i> , p. T21, T285; <i>Super Solvers</i> , p. T165; <i>Lights! Camera! Action!</i> , p. T81, T292; <i>Story Studio</i> , p. T20-T21; <i>Animal World</i> , p. T31, T105

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7. Recognize that creators of texts make choices when constructing text to convey meaning, express feelings, and influence an audience. Examples include word selection, sentence length, and use of illustrations.	<i>Snapshots</i> , p. T112, T219; <i>Super Solvers</i> , p. T186; <i>Story Studio</i> , p. T201; <i>Animal World</i> , p. T109, T156
8. Respond to the ideas or feelings generated by texts and listen to the responses of others.	<i>Snapshots</i> , p. T126; <i>Super Solvers</i> , p. T274; <i>Lights! Camera! Action!</i> , p. T183; <i>Story Studio</i> , p. T72, T183; <i>Lend a Hand</i> , p. T177

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LANGUAGE

Content Standard 4: All students will use the English language effectively.

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1. Demonstrate awareness of differences in language patterns used in their spoken, written, and visual communication contexts, such as the home, playground, classroom, and storybooks.	<i>Snapshot</i> s, p. T8, T320, T321; <i>Super Solvers</i> , p. T8, T288-T289; <i>Lights! Camera! Action!</i> , p. T195; <i>Animal World</i> , p. T9; <i>Lend a Hand</i> , p. T213
2. Explore and discuss how languages and language patterns vary from place to place and how these languages and dialects are used to convey ideas and feelings. An example is comparing a television toy ad to a print toy ad.	<i>Snapshot</i> s, p. T45, T87, T318; <i>Super Solvers</i> , p. T69; <i>Lights! Camera! Action!</i> , p. T195; <i>Animal World</i> , p. T9; <i>Lend a Hand</i> , p. T213
3. Demonstrate awareness of words that have entered the English language from many cultures.	<i>Snapshot</i> s, p. T49, T167; <i>Super Solvers</i> , p. T243; <i>Lights! Camera! Action!</i> , p. T195; <i>Lend a Hand</i> , p. T39
4. Become aware of and begin to experiment with different ways to express the same idea.	<i>Snapshot</i> s, p. T313; <i>Super Solvers</i> , p. T282; <i>Lights! Camera! Action!</i> , p. T313; <i>Story Studio</i> , p. T309; <i>Animal World</i> , p. T292

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5. Explore and begin to use language appropriate for different contexts and purposes. Examples include community building, story discussions, casual conversations, writing workshops, science lessons, playground games, thank-you letters, and daily conversations.	<i>Snapshots</i> , p. T70; <i>Super Solvers</i> , p. T255; <i>Lights! Camera! Action!</i> , p. T308-T311; <i>Story Studio</i> , p. T238; <i>Animal World</i> , p. T290; <i>Lend a Hand</i> , p. T161

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LITERATURE

Content Standard 5: All students will read and analyze a wide variety of classic and contemporary literature and other texts to seek information, ideas, enjoyment, and understanding of their individuality, our common heritage and common humanity, and the rich diversity of our society.

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1. Select, read, listen to, view, and respond thoughtfully to both classic and contemporary texts recognized for quality and literary merit.	<i>Snapshot</i> s, p. T143; <i>Super Solvers</i> , p. T233; <i>Story Studio</i> , p. T135, T249; <i>Animal World</i> , p. T199; <i>Lend a Hand</i> , p. T185
2. Describe and discuss the similarities of plot and character in literature and other texts from around the world.	<i>Super Solvers</i> , p. T281; <i>Story Studio</i> , p. T222-T223, T299; <i>Animal World</i> , p. T150, T158, T179-T171; <i>Lend a Hand</i> , p. T276
3. Describe how characters in literature and other texts can represent members of several different communities.	<i>Snapshot</i> s, p. T84; <i>Super Solvers</i> , p. T180; <i>Lights! Camera! Action!</i> , p. T142-T143, T208; <i>Story Studio</i> , p. T106, T264
4. Recognize the representation of various cultures as well as our common heritage in literature and other texts.	<i>Snapshot</i> s, p. T91, T207; <i>Lights! Camera! Action!</i> , p. T66, T238; <i>Story Studio</i> , p. T29, T157, T267; <i>Animal World</i> , p. T59; <i>Lend a Hand</i> , p. T153
5. Explain how characters in literature and other texts express attitudes about one another.	<i>Snapshot</i> s, p. T110, T152; <i>Super Solvers</i> , p. T66, T238; <i>Story Studio</i> , p. T102, T146

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VOICE

Content Standard 6: All students will learn to communicate information accurately and effectively and demonstrate their expressive abilities by creating oral, written, and visual texts that enlighten and engage an audience.

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1. Identify elements of effective communication that influence the quality of their interactions with others. Examples include use of facial expression, word choice, and articulation.	<i>Snapshot</i> , p. T211, T276; <i>Lights! Camera! Action!</i> , p. T149; <i>Story Studio</i> , p. T118, T213; <i>Lend a Hand</i> , p. T302
2. Experiment with the various voices they use when they speak and write for different purposes and audiences.	<i>Super Solvers</i> , p. T206; <i>Lights! Camera! Action!</i> , p. T109; <i>Story Studio</i> , p. T293; <i>Animal World</i> , p. T176; <i>Lend a Hand</i> , p. T293, T314-T315
3. Explore works of different authors, speakers, and illustrators to determine how they present ideas and feelings to evoke different responses.	<i>Snapshot</i> , p. T284-T287; <i>Super Solvers</i> , p. T252-T256; <i>Lights! Camera! Action!</i> , p. T284-T287; <i>Story Studio</i> , p. T160-T163; <i>Animal World</i> , p. T220-T223; <i>Lend a Hand</i> , p. T108-T111
4. Develop a sense of personal voice by explaining their selection of materials for different purposes and audiences. Examples include portfolios, displays, and literacy interviews.	<i>Snapshot</i> , p. T124, T314-T317; <i>Super Solvers</i> , p. T50, T285; <i>Lights! Camera! Action!</i> , p. T319; <i>Story Studio</i> , p. T70; <i>Animal World</i> , p. T130; <i>Lend a Hand</i> , p. T313

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SKILLS AND PROCESSES

Content Standard 7: All students will demonstrate, analyze, and reflect upon the skills and processes used to communicate through listening, speaking, viewing, reading, and writing.

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1. Use a combination of strategies when encountering unfamiliar texts while constructing meaning. Examples include retelling, predicting, generating questions, examining picture cues, analyzing phonetically, discussing with peers, and using text cues.	<i>Super Solvers</i> , p. T174, T242; <i>Story Studio</i> , p. T92, T198; <i>Animal World</i> , p. T19, T46
2. Monitor their progress while beginning to use a variety of strategies to overcome difficulties when constructing and conveying meaning.	<i>Snapshots</i> , p. T32, T90, T286; <i>Lights! Camera! Action!</i> , p. T96, T208; <i>Story Studio</i> , p. T40; <i>Animal World</i> , p. T152, T160
3. Reflect on their emerging literacy, set goals, and make appropriate choices throughout the learning process as they develop the ability to regulate their learning.	<i>Super Solvers</i> , p. T50; <i>Lights! Camera! Action!</i> , p. T238; <i>Story Studio</i> , p. T292; <i>Animal World</i> , p. T303; <i>Lend a Hand</i> , p. T70
4. Begin to develop and use strategies for planning, drafting, revising, and editing a variety of text forms, Examples include identifying characteristics of their audience, mapping, and proofreading.	<i>Snapshots</i> , p. T116; <i>Super Solvers</i> , p. T33; <i>Lights! Camera! Action!</i> , p. T296; <i>Story Studio</i> , p. T108; <i>Animal World</i> , p. T176; <i>Lend a Hand</i> , p. T120, T121

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GENRE AND CRAFT OF LANGUAGE

Content Standard 8: All students will explore and use the characteristics of different types of texts, aesthetic elements, and mechanics — including text structure, figurative and descriptive language, spelling, punctuation, and grammar — to construct and convey meaning.

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1. Identify and use mechanics that enhance and clarify understanding. Examples include using conventional punctuation, capitalization, and spelling, as well as approximations of conventional spelling, and restating key ideas in oral messages.	<i>Snapshots</i> , p. T26; <i>Super Solvers</i> , p. T130; <i>Lights! Camera! Action!</i> , p. T117, T167; <i>Story Studio</i> , p. T34; <i>Animal World</i> , p. T127, T237
2. Explore how the characteristics of various narrative genre and story elements can be used to convey ideas and perspectives. Examples include character, setting, and problem in poetry, drama, and folktales.	<i>Snapshots</i> , p. T110-T111; <i>Super Solvers</i> , p. T227; <i>Lights! Camera! Action!</i> , p. T198; <i>Story Studio</i> , p. T102-T103; <i>Animal World</i> , p. T170-T171; <i>Animal World</i> , p. T222-T223
3. Explore how the characteristics of various informational genre (e.g., show-and-tell, trade books, and dictionaries) and elements of expository text structure (e.g., organizational patterns, major ideas, and details) can be used to convey ideas.	<i>Snapshots</i> , p. T232; <i>Super Solvers</i> , p. T253; <i>Animal World</i> , p. T112, T167; <i>Lend a Hand</i> , p. T99, T219

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4. Identify and use aspects of the craft of the speaker, writer, and illustrator to formulate and express their ideas artistically. Examples include dialogue, characterization, conflict, organization, diction, color, and shape.	<i>Snapshots</i> , p. T211; <i>Story Studio</i> , p. T201, T206; <i>Animal World</i> , p. T318-T319; <i>Lend a Hand</i> , p. T67, T148
5. Explore how the characteristics of various oral, visual, and written texts (e.g., videos, CD-ROM stories, books on tape, and trade books) and textual aids (e.g., illustrations, tables of contents, and headings/titles) are used to convey meaning.	<i>Snapshots</i> , p. T246-T247; <i>Super Solvers</i> , p. T90; <i>Lights! Camera! Action!</i> , p. T226; <i>Story Studio</i> , p. T55; <i>Animal World</i> , p. T180-T181; <i>Lend a Hand</i> , p. T9

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DEPTH OF UNDERSTANDING

Content Standard 9: All students will demonstrate understanding of the complexity of enduring issues and recurring problems by making connections and generating themes within and across texts.

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1. Explore and reflect on universal themes and substantive issues from oral, visual, and written texts. Examples include new friendships and life in the neighborhood.	<i>Super Solvers</i> , p. T78; <i>Lights! Camera! Action!</i> , p. T286; <i>Story Studio</i> , p. T278-T279; <i>Animal World</i> , p. T216; <i>Lend a Hand</i> , p. T270, T286-T287
2. Identify and categorize key ideas, concepts, and perspectives found in texts.	<i>Lights! Camera! Action!</i> , p. T138, T266; <i>Story Studio</i> , p. T262; <i>Animal World</i> , p. T116-T117, T166; <i>Lend a Hand</i> , p. T114-T115
3. Draw conclusions based on their understanding of differing views presented in text.	<i>Snapshots</i> , p. T50; <i>Super Solvers</i> , p. T200-T201, T245; <i>Story Studio</i> , p. T218, T272; <i>Animal World</i> , p. T226-T227

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IDEAS IN ACTION

Content Standard 10: All students will apply knowledge, ideas, and issues drawn from texts to their lives and the lives of others.

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1. Make connections between key ideas in literature and other texts and their own lives.	<i>Snapshot</i> , p. T173; <i>Super Solvers</i> , p. T257; <i>Lights! Camera! Action!</i> , p. T101, T289; <i>Story Studio</i> , p. T221; <i>Animal World</i> , p. T168; <i>Lend a Hand</i> , p. T55
2. Demonstrate their developing literacy by using text to enhance their daily lives. Examples include reading with a parent, discussing a favorite text, writing to a friend or relative about an experience, and creating a visual representation of an important idea.	<i>Snapshot</i> , p. T51, T155; <i>Super Solvers</i> , p. T220; T289; <i>Story Studio</i> , p. T273; <i>Lend a Hand</i> , p. T105, T267
3. Use oral, visual, and written texts to identify and explore school and community issues and problems, and discuss how one individual or group can make a difference. An example is responding orally, artistically, or in writing about an issue or problem they have studied and/or experienced.	<i>Snapshot</i> , p. T160; <i>Lend a Hand</i> , p. T109, T148, TT240-T242, T260

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INQUIRY AND RESEARCH

Content Standard 11: All students will define and investigate important issues and problems using a variety of resources, including technology, to explore and create texts.

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1. Generate questions about important issues that affect them or topics about which they are curious, and use discussion to narrow questions for further exploration.	<i>Snapshots</i> , p. T90, T150; <i>Super Solvers</i> , p. T68, T72, T258; <i>Lights! Camera! Action!</i> , p. T101, T177; <i>Story Studio</i> , p. T152; <i>Lend a Hand</i> , p. T94
2. Identify and use resources that are most appropriate and readily available for investigating a particular question or topic. Examples include knowledgeable people, field trips, library classification systems, encyclopedias, atlases, word processing programs, and electronic media.	<i>Snapshots</i> , p. 285; <i>Super Solvers</i> , p. T101, T169; <i>Lights! Camera! Action!</i> , p. T112-T113; <i>Animal World</i> , p. T180-T181
3. Organize and interpret information to draw conclusions based on the investigation of an issue or problem.	<i>Snapshots</i> , p. T103, T310; <i>Super Solvers</i> , p. T176; <i>Lights! Camera! Action!</i> , p. T319; <i>Story Studio</i> , p. T294; <i>Lend a Hand</i> , p. T168
4. Develop and present conclusions based on the investigation of an issue or problem. Examples include skits, plays, songs, and personal or creative stories.	<i>Super Solvers</i> , p. T19, T217-T220; <i>Lend a Hand</i> , p. T131-T134; <i>Animal World</i> , p. T143, T243-T246

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CRITICAL STANDARDS

Content Standard 12: All students will develop and apply personal, shared, and academic criteria for the enjoyment, appreciation, and evaluation of their own and others' oral, written, and visual texts.

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1. Identify the qualities of their own oral, visual, and written texts that help them communicate effectively for different purposes. Examples include content, styles, and organization devices, such as the use of a chronological sequence in the telling of a story.	<i>Snapshot</i> s, p. T250; <i>Super Solvers</i> , p. T285; <i>Lights! Camera! Action!</i> , p. T180; <i>Story Studio</i> , p. T70, T307; <i>Animal World</i> , p. T130; <i>Lend a Hand</i> , p. T128, T313
2. Discuss individual and shared standards used for different purposes.	<i>Snapshot</i> s, p. T309; <i>Super Solvers</i> , p. T42, T276; <i>Lights! Camera! Action!</i> , p. T296, T297; <i>Story Studio</i> , p. T62, T63
3. Discuss choices in reading, writing, speaking, listening, viewing, and representing that reflect aesthetic qualities, such as rhyme, rhythm of the language, or repetition.	<i>Snapshot</i> s, p. T109; <i>Super Solvers</i> , p. T178-T179; <i>Lights! Camera! Action!</i> , p. T143, T209; <i>Lend a Hand</i> , p. T99, T155
4. Create a collection of personal work selected according to both individual and shared criteria, reflecting on the merit of each selection.	<i>Snapshot</i> s, p. T250, T304; <i>Super Solvers</i> , p. T154; <i>Lights! Camera! Action!</i> , p. T116; <i>Story Studio</i> , p. T180; <i>Animal World</i> , p. T130; <i>Lend a Hand</i> , p. T128, T236
5. Recognize that the style and substance of a message reflect the values of a communicator.	<i>Snapshot</i> s, p. T127-T130; <i>Super Solvers</i> , p. T217-T220; <i>Story Studio</i> , p. T119-T122, T302-T305; <i>Lend a Hand</i> , p. T239-T242