

Play: *Night at the Museum: Battle of the Smithsonian* • Issue: May 11, 2009

Name: _____ Class: _____ Date: _____

What Happened, and Why?

“Cause and effect” describes two related events. The event that happens first is called the cause. This event makes the second event occur. For example:

Cause: You study really hard.

Cause: The driver runs over a nail on the road.

Effect: You earn an “A” on your test.

Effect: The driver’s car gets a flat tire.

Directions: Read *Night at the Museum: Battle of the Smithsonian*, and complete each cause-and-effect pair below.

1. Cause: The American Museum of Natural History plans to replace some of its old exhibits with new interactive ones.

Effect: _____

2. Cause: _____

Effect: Kahmunrah chases Jedediah and the other characters from the American Museum of Natural History.

3. Cause: Larry steals a key card from a guard to swipe into an “Employees Only” door.

Effect: _____

YOUR TURN

Find two cause-and-effect pairs from the play and write them below.

1. Cause: _____

Effect: _____

2. Cause: _____

Effect: _____
