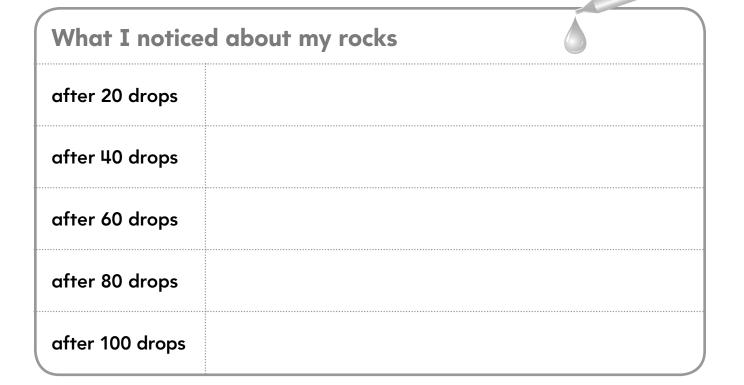
## **Cave Maker**

- **1.** Do Steps 1 and 2 of the Task Card. **Predict**: What do you think will happen if you drip 100 drops of water onto your "rocks"?
- 2. Do Step 4 of the Task Card. Record what you notice.



3. How is your model like a cave? How is it different?